Spots Create Channel

This XTension creates and computes a new channel. The created channel intensity are calculated based on the radius of the selected Spots object. The user can choose how the new channel is created by selecting how the intensity is calculated along the spots radius.

If the channel is created by interpolating along the spot’s radius, the maximum intensity will be assigned to the voxel at the centre of the Spots object. If not, the uniform intensity is mapped at the location of the spot.

To modify the channel visibility contrast and range open the Display Adjustment window under the Edit tab.